



SUMMARY:

To expand my career as an artist in many fields of media and establish a relationship with a company that I can apply my assets and skills to along with learning.

QUALIFICATIONS

Very versatile in natural media and graphic design, and can manage multitasking. Having the knowledge from studying and learning the basics and dynamics of animation, being it character animation or graphic animation. Love to work with other members within a production team, and love to see a project being completed with other members.

JOB RELATED SKILLS

3D/2D (3D Studio Max, Modo, Zbrush)

- Very efficient in 3D modeling and traditional 2D and 3D animation for character and demonstration purposes. Knowledgeable about normal maps for object optimization retaining high poly quality, texture baking, the use of displacement mapping, and mesh limitations for game engines. Have used Milo and Id Tech 5 game engines for asset depositing.

Graphic Design (Adobe Photoshop, Adobe Illustrator)

- Highly proficient in applying design for either corporate or abstract appeal. Skilled in vector designs, vector pictures, and compositing.

Web Design (Macromedia Flash, Dreamweaver, Fireworks)

- Have skills in web designing and development, providing web services for clients along with maintaining my own personal website. Work using HTML, CSS sheets, table slicing and templates.

Video/Audio Editing (Pro Tools, Adobe Premiere, Adobe After Effects, Final Cut Pro)

- Well knowledgeable and skillful at editing video and adding audio to video, along with attaching effects. Have over 6 years of audio editing and mixing experience.

Illustration (oils on canvas, watercolor, Wacom Intuos 3 & 4, Painter IX and X, and comic boards)

- Skillful illustrator using many types of media doing comic art, portraits, still life, painting, storyboards and sculpting.

Photography (Canon 40D, Canon 350D, Nikon D40, Nikon D100)

- Have provided photography services using a multitude of camera's, mostly DSLR's. Working with dedicated or non dedicated flashes, slave lights, and continuous lighting, and backdrop set ups.

NOTABLE PROJECTS

Rockband 2, The Beatles Rockband, Rockband AC/DC Track Pack, Black Swan Screenprinting Studios

EDUCATION

2002-2006
1998-2002

Associates of Applied Science, Art Institute of Houston
High School Diploma, Elsie High School

EMPLOYMENT

2009

Photographer, **Pola Artisan Cheeses**
Freelance photographer for press kit photography

2009-

Web Developer/Illustrator, **Black Swan Screenprinting**
Freelanced web developer, maintainer of site content and design, along with supplying own illustrative art for poster printing.

2008- 2009

Modeler/Illustrator, **Pi Studios**
Remodeled characters to a low poly state, created environmental objects, and optimized textures, remapping textures, and preparing meshes for game engine requirements. Illustrated concept art for characters and environments.

2006- 2007

Animator/Illustrator, **Bell Publishing Ltd.**
Assembled interactivity to cd-roms, animated characters for web-video, edited video for company presentations, illustrated for books and online games and designing forms and pamphlets for promotions.

2004- 2007

Videographer/Photographer, **Immaculate Concepts**
Filming events and weddings on a professional level, constant equipment handling, working well in busy environments. Equipment includes using DSLR camera's such as Nikon D3x-D200, and digital video camera's Canon XL 1s, XL2 and Panasonic Pro AG-DVC20.